



DuskBreakers: an NFT saga with P2E and blasters



In these challenging market times, only those projects that really develop their products will survive. So today, let's look at DuskBreakers - a project that has already run its game launcher and sold the first NFT collection but is still in the early stages. By the way, how long ago did you have to dismantle the alien spaceship while shooting off restless aliens? It'll be fun!

Links to DYOR:

- Just [Push](#).

What is DuskBreakers?

DuskBreakers is a game launched in December 2021 by Metatheory studio as a sci-fi metaverse that aims to provide players with a GameFi experience.

Users must explore a massive dormant alien «Dusk» spaceship in Earth's orbit to get a valuable "Duskite" resource and fight off extraterrestrial creatures.

The developers are also interested in the versatile development of the universe, so they are working on NFT, comics, and videos that will allow players to discover the world of DuskBreakers. *More about how we got to this point and where this ship came from, you can read [here](#), and about the world of DuskBreakers [here](#).*

Activities

Classic mode - the main DuskBreakers game is a third-person 3D shooter. The player runs through the labyrinths of an alien spaceship, collects resources, loots, and shoots off the aliens. Collected loot has no value in the game yet, but the gameplay looks really good:

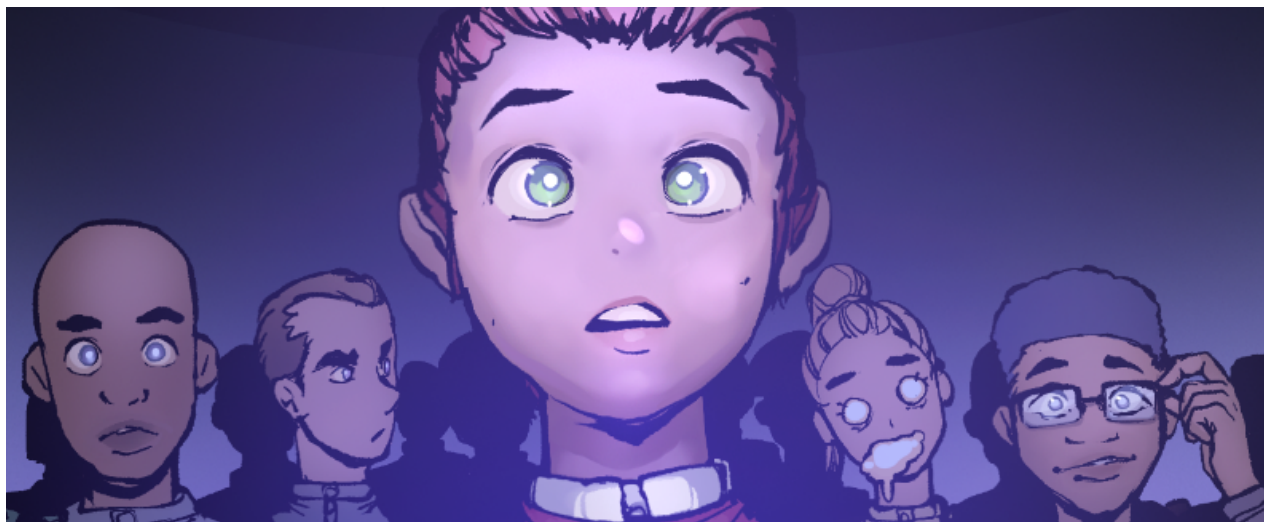
<https://youtu.be/2KuFa2dKNg?t=1921>



Minigames - developers plan to expand the main game with minigames, focused on different mechanics and features. In particular, there are planned mini-games to boost the second NFT collection. But there is no information about future minigames.

You can test the launched minigames and the classic game mode on the website. If you connect MetaMask wallet to the browser version of DuskBreakers, it requires the purchase of an NFT, but the FAQ says that you can play via a game launcher without an NFT.

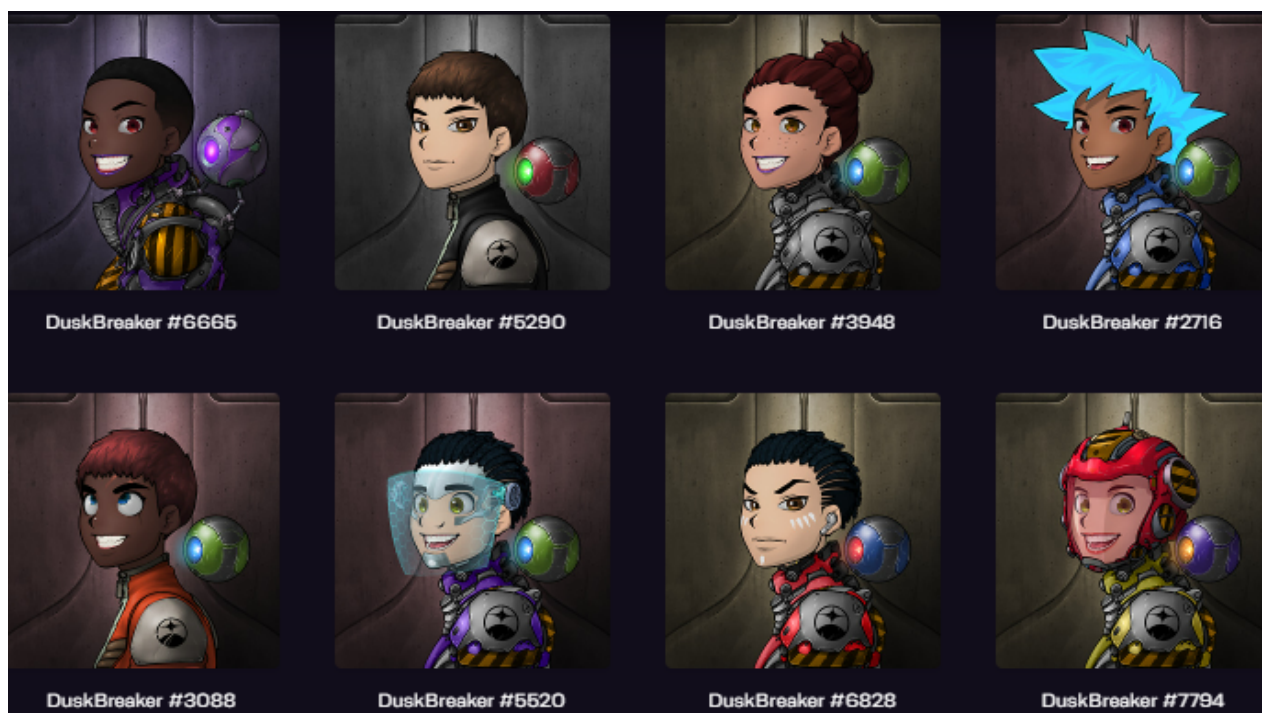
Webcomics and the Lore - it's a near-game activity of DuskBreakers. You can scroll through 2 pieces of quality [comics](#) and read Lore, revealing the backstory and main game aspects on the website. It will prevent you from thinking that DuskBreakers is a typical browser shooter without soul and tokens.



In-game economy

Actually, for now, DuskBreakers does not differ from the usual browser shooter. The P2E version of the game will be available only in Q3, so there is still no internal economy. All we know is that the game will have:

The core of the project - DuskBreakers NFT (launched on the Ethereum network). Breaker is your game character. These 10,000 NFT differ in attributes and characteristics and have a rarity rank based on the rarity of art elements (skin, hairstyle, mask, etc.).



DuskBreakers holders have several benefits:

- The profit - mint of DuskBreakers NFT cost 0.06 ETH, and the floor price on OpenSea is now about 0.214 ETH. So holders already have a few Xs in their pockets.
- Earn after a full-fledged P2E game launches. The main game will be free-to-play, but you can only make a profit if you have an NFT character.
- Mint NFT from the second collection. Developers also promise additional bonuses in the future.

Duskite - is a resource that players collect on an alien spaceship. This resource converts into points, but neither Duskite nor Points have any external value. We are waiting for a token and a full-fledged in-game economy release.

Game items - the team plans to introduce a second NFT collection with game items. It's unknown what it will be worth and how these tokens will affect the game.

Tokenomics

For now, there is only one type of token:

- Genesis DuskBreakers NFT collection, which we already described above.
- In the future, the team plans to:
- Run a second NFT collection that is not related to breakers.
- Introduce a native token (and a whitepaper with its full description).



Roadmap

The roadmap is designed from the end of 2021 to Q4 of 2022. The team has already:

- Launched mini-game «The Recruit Simulator» for Genesis DuskBreakers NFT.
- Held the mint of Genesis DuskBreakers NFT.
- Created the Beast Battler minigame (you can play it on the site).
- Ran a game launcher for PC.
- Released the first pieces of the webcomic.

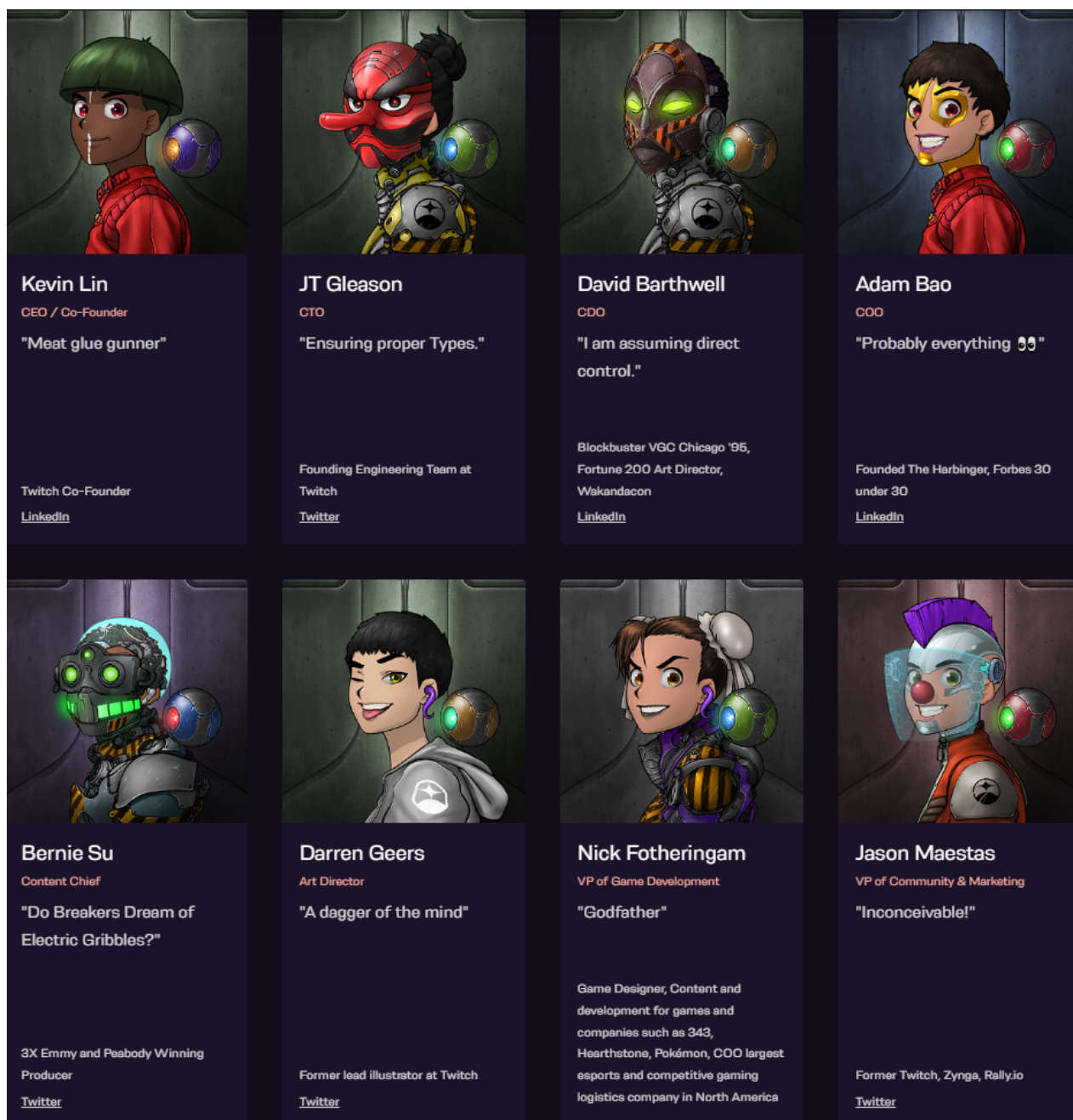
Shortly, we should see the second NFT collection, and in Q3 - the first version of the game with the Play2Earn mechanics.

Team and partners

In round A, the DuskBreakers raised \$24 million from several investors, including a Tier 1 funds:

- Andreessen & Horowitz (a16z)
- Sfermion
- Breyer Capital
- Pantera Capital
- FTX Ventures
- Merit Circle
- Global Coin Research
- Dragonfly Capital Partners
- Recharge Thematic Ventures

The team includes more than 30 people, which looks like a powerful game project team. Some developers share links to portfolios or profiles on their social media. The experience of the leading members is huge - Twitch, Hearthstone, Pokemon, decades of experience in game development, and "Emmy" and "Peabody" awards. By the way, DuskBreakers' co-founder Kevin Lin is also the co-founder of Twitch.



You can take a closer look at the team on the [website](#). In addition, DuskBreakers regularly arranges AMA sessions, so join the next session to learn more about the project and its developers.

DuskBreakers' pros

- **There is a demo** - yes, it is not a full gameplay demo, but you can already see a piece of DuskBreakers and assess the overall level of the project and gameplay. And the demo says the team is really doing something.
- **Near-game activities** - DuskBreakers plan to turn this into a full-fledged universe with its lore. Comics and an elaborate game universe can attract additional players who appreciate the atmosphere and "spirit of the universe".



- **Strong team and partners** - Tier-1 foundations, experienced developers, writers, and designers. The regular AMA is also there. The team does not hide from the players but regularly speaks with the audience on various social networks. Besides, \$24M in the seed round is excellent.
- **There is already a first NFT collection** - Genesis DuskBreakers NFT is qualitatively created, has a rating of rarity and game value. Breaker NFT has several times higher prices than the mint costs, which is a good sign.

DuskBreakers weaknesses

- **Comparative slow social networks** - 15.1K Followers on Twitter and 9K participants on Discord. These are not the most impressive results. True DuskBreakers also develop accounts on Twitch, TikTok, Instagram, and other social networks, which are highly active.
- **There are no native tokens and tokenomics** - developers promise to add them in the future. Still, it is not yet clear how P2E will work, which will be the game economy model (deflationary or inflationary), and many other details.
- **It is unclear what the final version of the game will look like** - the demo shows just one game mode that does not cover the entire universe and backstory. We are sure the developers will add more mechanics and mini-games.
- **No DAO and no lands** may mean that the game universe will be centralized, and the community will not be able to influence its development. That may alienate many GameFi fans, especially if the team receives large native token reserves, which will allow them to impact the price.

Conclusions

DuskBreakers looks like a strong GameFi-project with growth and development potential. The team is actively expanding the universe, preparing to launch the game, and keeping in contact with the audience. The DuskBreakers demo hints at good gameplay, and in comics and lore, you can feel the hand of experienced designers and writers. BUT:

While DuskBreakers is still more game than an earning project. There is still no information on the internal economy of the project, no native token, and tokenomics. The team does not plan to create a DAO. For now, there is nothing that makes the game a full P2E.

Until a token and information about the implementation of P2E appear, you can follow the project's social media, be active, try to get a role in Discord, and participate in the raffle and WL.